



**0**  
0  
0  
2

**2**

**DARING BUCCANEER**  
*Corsair. Warrior.*  
**Forced:** After Daring Buccaneer is declared as a defender, choose one:  
• Spend 3 resources from its resource pool.  
• Move 1 resource from one of your heroes' resource pools to Daring Buccaneer's pool.  
• Discard Daring Buccaneer.

**ALLY**

Illus. Lin Hsiang NOT FOR SALE ©Middle-earth Enterprises CFFG 9



**0**  
0  
0  
2

**2**

**DARING BUCCANEER**  
*Corsair. Warrior.*  
**Forced:** After Daring Buccaneer is declared as a defender, choose one:  
• Spend 3 resources from its resource pool.  
• Move 1 resource from one of your heroes' resource pools to Daring Buccaneer's pool.  
• Discard Daring Buccaneer.

**ALLY**

Illus. Lin Hsiang NOT FOR SALE ©Middle-earth Enterprises CFFG 9



**2**  
0  
1  
2

**2**

**ULFAST SENTRY**  
*Easterling. Warrior.*  
Sentinel.  
"The world is indeed full of peril, and in it there are many dark places; but still there is much that is fair, and though in all lands love is now mingled with grief, it grows perhaps the greater."  
—Haldir, *The Fellowship of the Ring*

**ALLY**

Illus. Martin de Diego Sádaba NOT FOR SALE ©Middle-earth Enterprises CFFG 10



**2**  
0  
1  
2

**2**

**ULFAST SENTRY**  
*Easterling. Warrior.*  
Sentinel.  
"The world is indeed full of peril, and in it there are many dark places; but still there is much that is fair, and though in all lands love is now mingled with grief, it grows perhaps the greater."  
—Haldir, *The Fellowship of the Ring*

**ALLY**

Illus. Martin de Diego Sádaba NOT FOR SALE ©Middle-earth Enterprises CFFG 10



**2**  
0  
1  
2

**2**

**ULFAST SENTRY**  
*Easterling. Warrior.*  
Sentinel.  
"The world is indeed full of peril, and in it there are many dark places; but still there is much that is fair, and though in all lands love is now mingled with grief, it grows perhaps the greater."  
—Haldir, *The Fellowship of the Ring*

**ALLY**

Illus. Martin de Diego Sádaba NOT FOR SALE ©Middle-earth Enterprises CFFG 10



**2**  
1  
1  
0

**1**

**CHARIOT DRIVER**  
*Easterling. Wainrider. Scout.*  
You may play this card as a **Mount** attachment with: "Attach to a character. Restricted. Attached character gets +1 hit point. When this card becomes unattached, put it into play as an ally."  
**Response:** When Chariot Driver or attached character commits to the quest, place 1 progress on the active location.

**ALLY**

Illus. Guillaume Ducos NOT FOR SALE ©Middle-earth Enterprises CFFG 11



**2**  
1  
1  
0

**1**

**CHARIOT DRIVER**  
*Easterling. Wainrider. Scout.*  
You may play this card as a **Mount** attachment with: "Attach to a character. Restricted. Attached character gets +1 hit point. When this card becomes unattached, put it into play as an ally."  
**Response:** When Chariot Driver or attached character commits to the quest, place 1 progress on the active location.

**ALLY**

Illus. Guillaume Ducos NOT FOR SALE ©Middle-earth Enterprises CFFG 11



**2**  
1  
1  
0

**1**

**CHARIOT DRIVER**  
*Easterling. Wainrider. Scout.*  
You may play this card as a **Mount** attachment with: "Attach to a character. Restricted. Attached character gets +1 hit point. When this card becomes unattached, put it into play as an ally."  
**Response:** When Chariot Driver or attached character commits to the quest, place 1 progress on the active location.

**ALLY**

Illus. Guillaume Ducos NOT FOR SALE ©Middle-earth Enterprises CFFG 11



**3**  
1  
2  
0

**2**

**HARROWLAND OUTRIDER**  
*Harad. Scout.*  
While Harrowland Outrider is committed to the quest, it gains: "**Response:** After a location is added to the staging area, place 1 progress on that location (2 progress instead if that location has the *Desert* trait). (Limit once per phase.)"

**ALLY**

Illus. Carlos Palma Cruchaga NOT FOR SALE ©Middle-earth Enterprises CFFG 12